# Tee Ball (Under 8)

### **Annexure A**

Game Duration 1 Hour; or

5 Innings

Game End Rule 8.2 (10 minutes innings start) applies

Base Path 50 feet (15.24m)

Pitching 37 feet (11.28m) Distance

150 feet (45.7m)

☐ HR Boundary is laid out by marking an arc 104 feet (31.7m) from

the pitcher's plate

☐ [Calculation: 150 feet – 46 feet (pitching distance) = 104 feet]

 The HR Boundary is only used for HRs on the full. Balls that hit the ground before and roll through the HR Boundary are live

(NO automatic double applied)

Baseball



William Street

Reduced Injury Baseball (RIB)

All baseballs used in the game must be the same brand.

Bat

 2 5/8 barrel diameter bat, Aluminium or Composite.

or

USA Baseball Standard is recommended. (Logo displayed)



Mercy Rule Not Applicable

Max Runs per Innings

Not Applicable

### Coaching

- A coach is permitted to stand in the outfield to assist with positioning of fielders and offer encouragement to the fielders when a batted ball is in play.
- A coach is permitted to assist the batter in the box with adopting the correct stance and positioning/height of the tee.
- Coaches are not permitted to assist in the fielding of a batted ball.
- Coaches are not permitted to assist batter in hitting the ball from the tee.

Pitching

See Pitcher's position under "Fielding"

Catching

Must wear a batting helmet

On Deck Batter

No

Team

- Bat through the lineup each innings;
- Coaches must agree at the plate meeting to choose whether to leave any batter given out at first base to run;
- If no agreement can be reached, then all batters put out will return to the dugout.
- Fielding positions may be changed during an innings after "time" is granted by the umpire.

#### Batting

- The Batter will remain in the dugout until the Umpire calls "Batter Up."
- The Batter will not commence their swing until the Umpire calls 'Play.
- The "At Bat" will end only after the batter has hit the ball;
- Full and forceful contact must be made with the ball;
- Bunting is not permitted;
- A batted ball must travel outside an imaginary arc the distance being halfway to the pitcher to deemed a "hit ball";
- A batted ball remaining inside an imaginary arc the distance being halfway to the pitcher to deemed a "dead ball" and the batter will continue the at bat without penalty;

- The batter's feet will be square with an imaginary line drawn between the centre of home plate and the centre of the pitcher's plate;
- A Batter who throws the bat after contact will be warned by the umpire. A subsequent offence, the batter will be given out and runners will last base legally occupied;
- Infield Fly rule does not apply;
- The "Last Batter" will be declared by the scorer to the umpire, who will announce, prior to the commencement of the at bat.
  The inning will cease when time is called.

#### Runner

- All runners will remain in contact with the base until the ball is hit;
- Umpire will ensure all runners are in contact with their base before calling play;
- Umpires will call "Left Early", if a runner does so, "Time" is called;
- If the batter has hit the ball, the play will be nullified, the batter returned to complete the at bat.

#### Time Rule

- When an infielder is "in control" of the ball;
- Time call is a judgment call of the Umpire;
- Umpire will direct runner(s) to the correct base(s), in their judgment;
- A fielder standing within or immediately adjacent to the infield may be deemed an infielder;
- "In control" may be defined as in possession or within reach or about to catch a thrown ball;
- Coaches are not to encourage base running in the hope of forcing an error.
- Commonsense will be applied to this rule.

## Fielding (Before calling "Play")

- A player can only field at the same position for a maximum of 2 innings during the game;
- All fielders will be in orthodox fielding positions;
- The pitcher will have both feet on the pitching rubber;
- The catcher will be in a safe position;
- No fielder is, in the judgment of the umpire, to field too close to the batter.

### Overthrown Ball

- Runner(s) may not advance on a ball thrown into foul territory or beyond the pass ball line;
- "Time" shall immediately be called;
- Point 1 will be applied to an enclosed field, if the ball rebounds off the fencing.